

# Graph Theory and Social Networks - part 3

EE599: Social Network Systems

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# Overview

- Continuation of graph theory for social networks
- Typical social network properties
- Graph measures to quantify
- Examples

# References

- Easley & Kleinberg, Ch 3
  - Focus on relationship to social nets with little math
- Jackson, Ch 2-3
  - Social network focus with more formal math

# Motivation

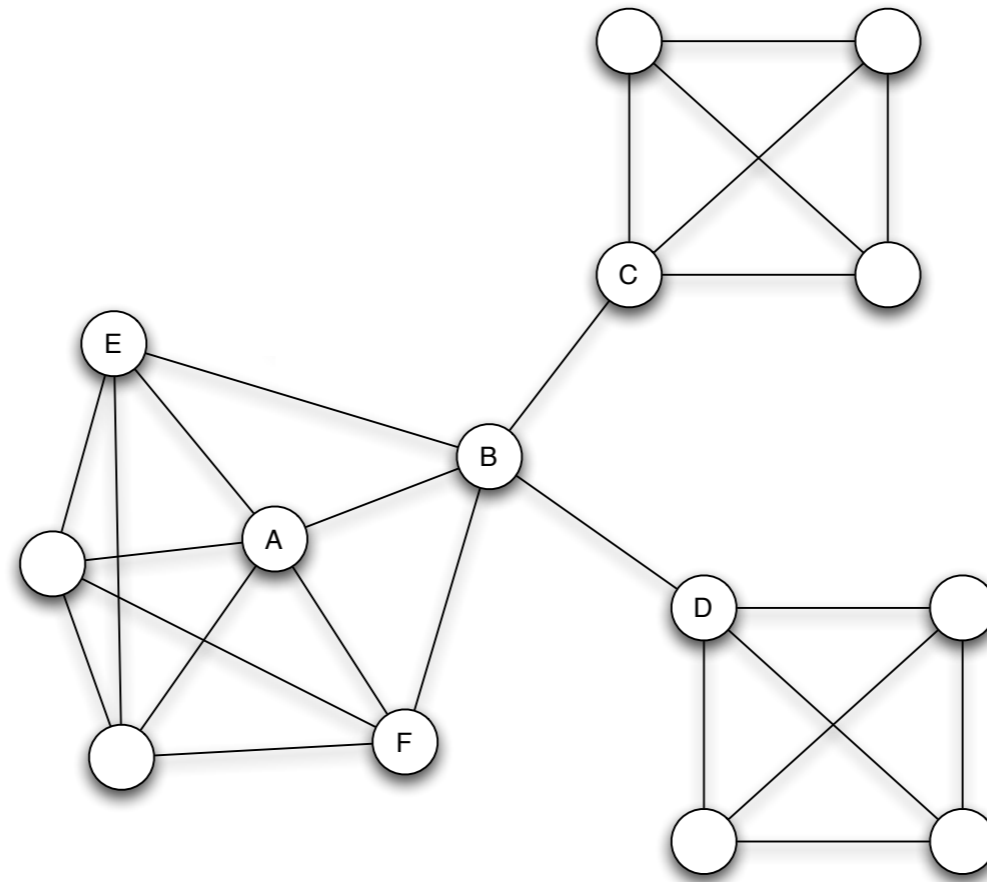


Figure 3.11: The contrast between densely-knit groups and boundary-spanning links is reflected in the different positions of nodes *A* and *B* in the underlying social network.

Easley & Kleinberg

- Not all nodes and edges are “equal”
  - A vs. B

# Motivation

Our discussion thus far suggests a general view of social networks in terms of tightly-knit groups and the weak ties that link them. The analysis has focused primarily on the roles that different kinds of edges of a network play in this structure — with a few edges spanning different groups while most are surrounded by dense patterns of connections.

Easley & Kleinberg, pg. 64

- **Our goal**
  - **Motivate this from a few social rules - simple, yet reasonable**
  - **Define qualitative terms and quantitative measures to capture these properties**

# Overview

- Triadic Closure & Cluster Coefficients
  - *Our friends usually become friends*
- Strong & Weak Ties
  - *Most people get jobs from acquaintances rather than close friends*
- **Centrality and Prestige Measures**
  - *Some people (or connections) are more critical than others*
  - **Next time**

# Related Concepts & Terminology

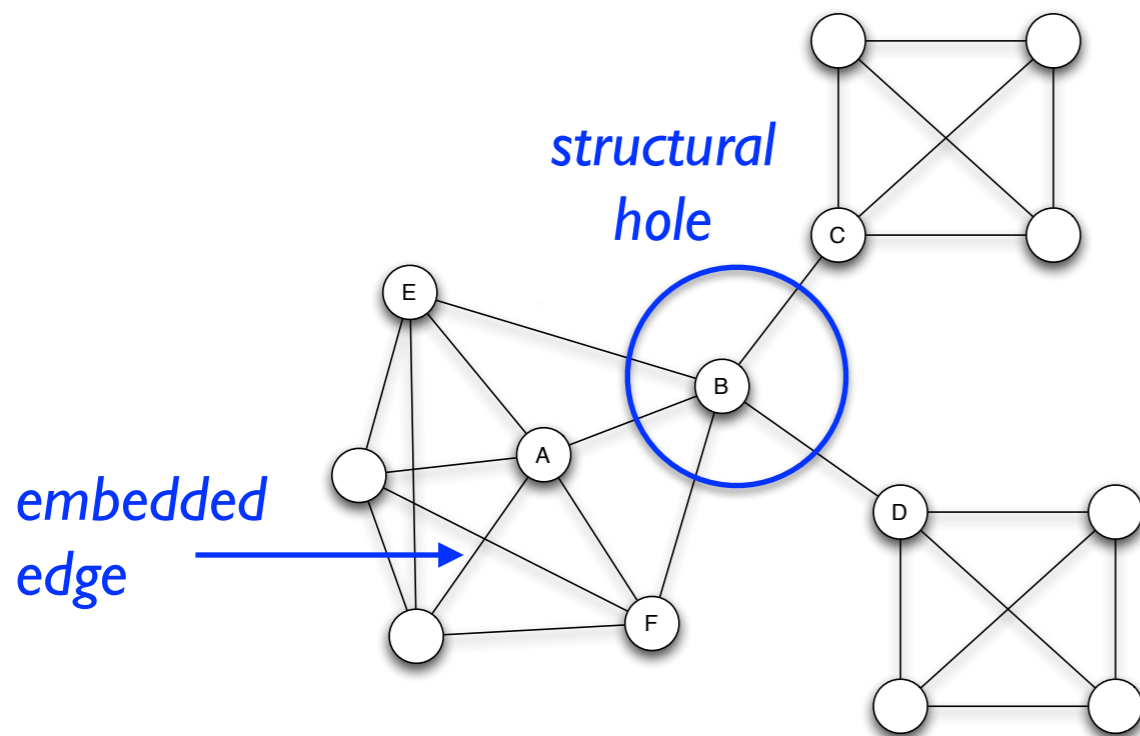


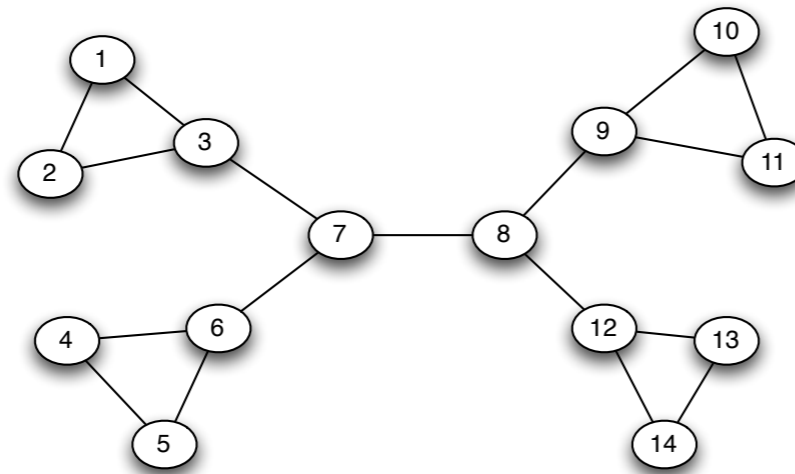
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Easley & Kleinberg

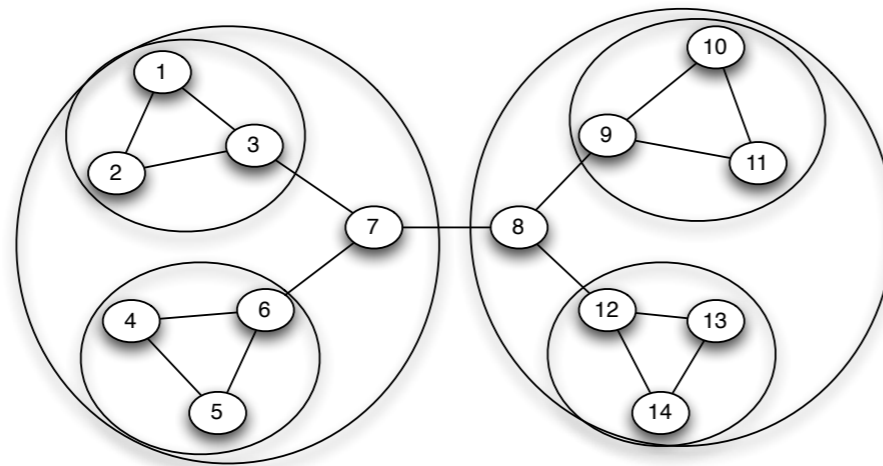
Social Capital?

- **Embeddedness** of edge connecting *A* and *B*
  - *number of common neighbors of A,B*
  - *A, B connected by embedded edge implies high degree of trust*
- **Structural Holes** are filled by nodes with access to local bridges
  - *amplifies creativity*
  - *serves as a gatekeeper of information flow across sub-organizations*
  - *Can create power struggles and trust issues*

# Network Partitioning



(a) *A sample network*



(b) *Tightly-knit regions and their nested structure*

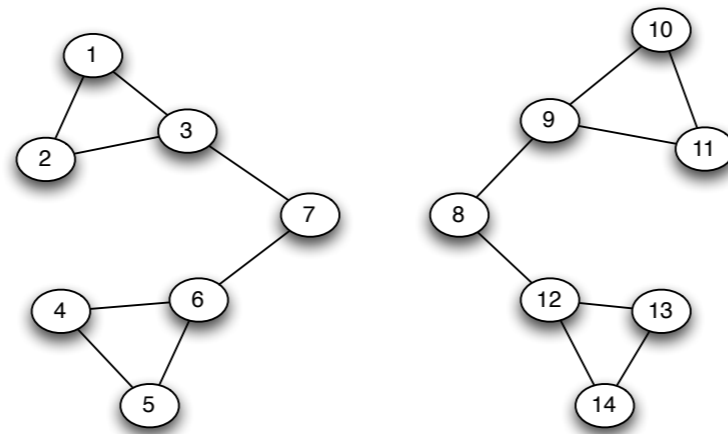
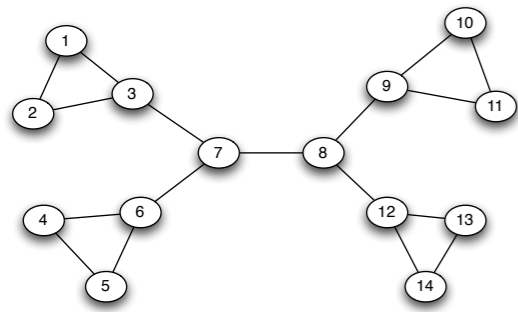
Figure 3.14: In many networks, there are tightly-knit regions that are intuitively apparent, and they can even display a *nested* structure, with smaller regions nesting inside larger ones.

Easley & Kleinberg

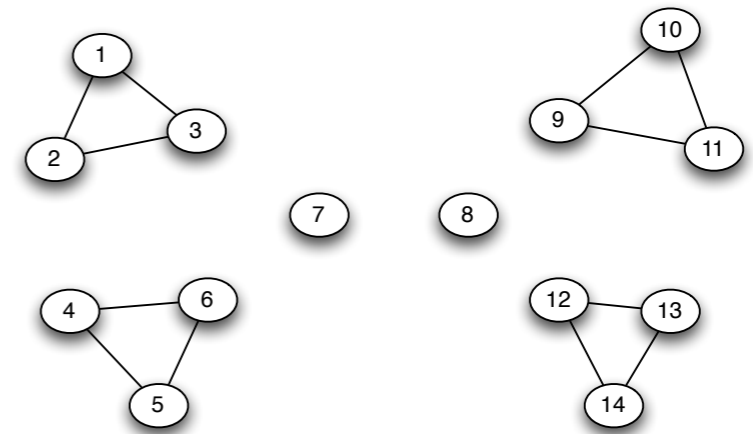
- How to identify tightly knit regions in a social network from the graph structure?
- Assume we have a method of identifying the most “central” edges
- Remove these edges to break the graph into components
- Repeat this process on the components as they arise
- **Girvan-Newman Algorithm**



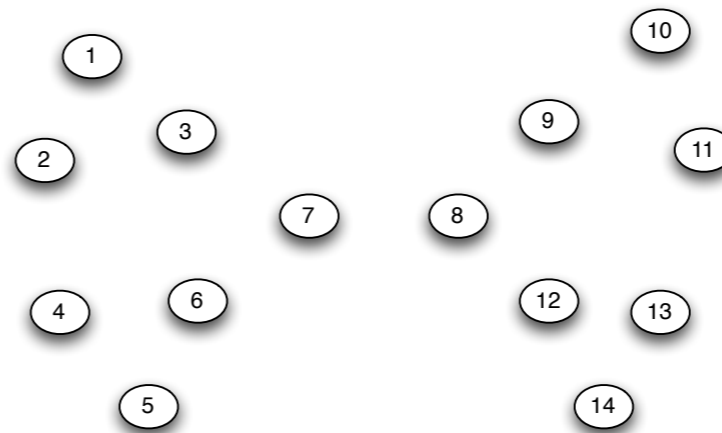
# Network Partitioning



(a) *Step 1*



(b) *Step 2*



(c) *Step 3*

Easley & Kleinberg

Figure 3.16: The steps of the Girvan-Newman method on the network from Figure 3.14(a).

# Network Partitioning

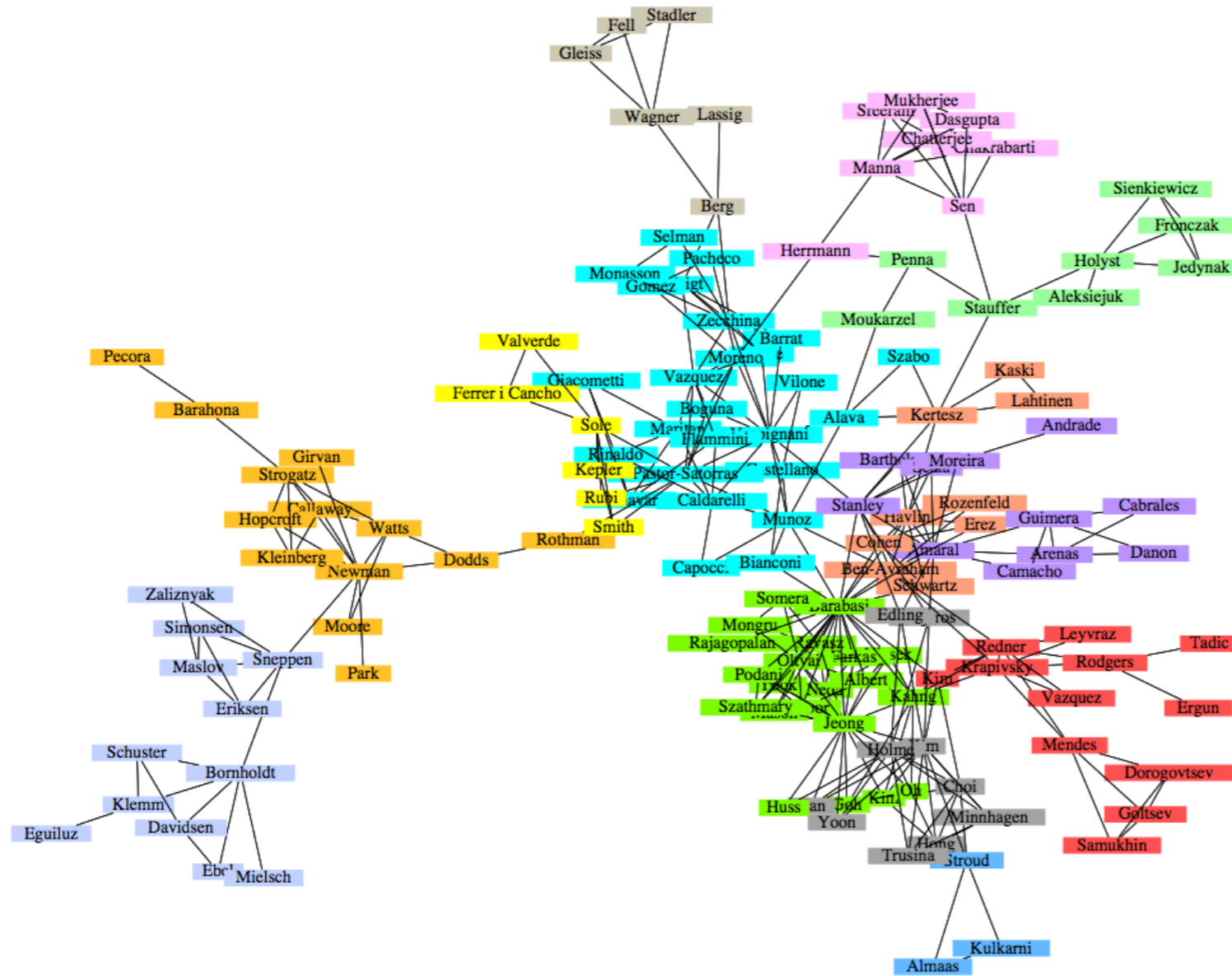


Figure 3.12: A co-authorship network of physicists and applied mathematicians working on networks [322]. Within this professional community, more tightly-knit subgroups are evident from the network structure.

Easley & Kleinberg

# Network Partitioning

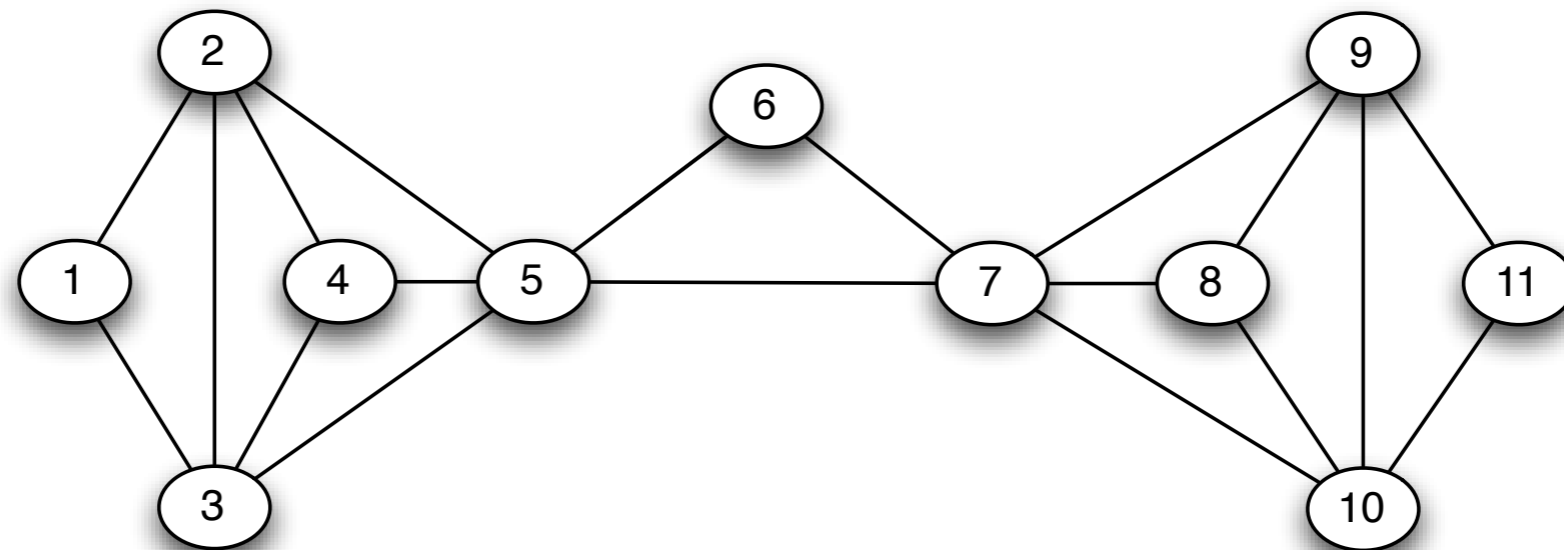
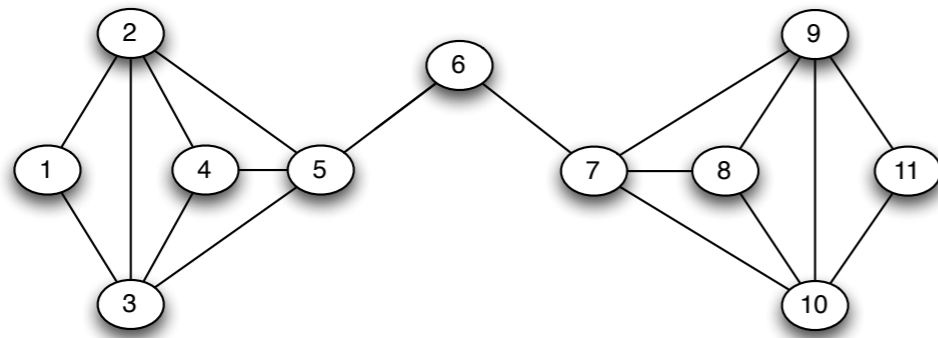


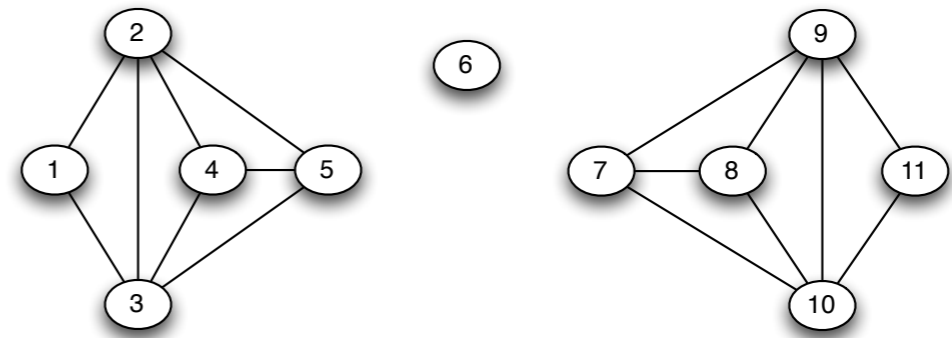
Figure 3.15: A network can display tightly-knit regions even when there are no bridges or local bridges along which to separate it.

Easley & Kleinberg

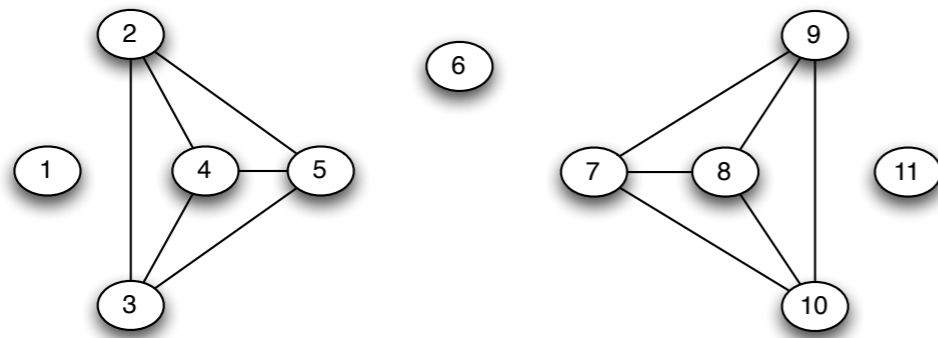
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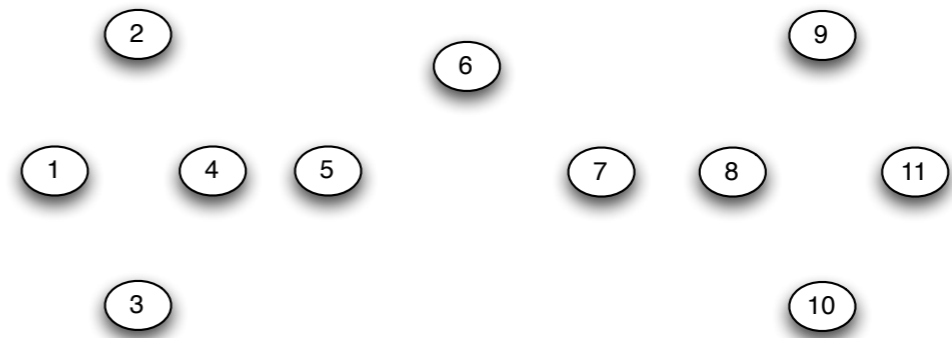
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(c) *Step 3*



(d) *Step 4*

Figure 3.17: The steps of the Girvan-Newman method on the network from Figure 3.15.

Easley & Kleinberg

# Centrality Measures

- How to measure the “centrality” of a given node or edge?
  - *Obvious in some cases (e.g., star graph)*
- Many measures have been proposed for measuring the importance, centrality, or prestige of a node based only on the network topology

# Centrality Measures (nodes)

- Degree Centrality:

$$\frac{k_i}{N - 1}$$

- Closeness Centrality:

$$\frac{1}{d_{\text{ave}(i)}} = (N - 1) \left[ \sum_{j \neq i} d(i, j) \right]^{-1}$$

- Decay Centrality:

$$\sum_{j \neq i} \delta^{d(i, j)}, \quad \delta \in (0, 1)$$

- $\delta \sim 0$ :  $\sim$ degree centrality
- $\delta \sim 1$ :  $\sim$ size of largest component containing  $i$

# Centrality Measures (nodes)

- **Betweenness Centrality:**
  - Fraction of shortest paths in the network that pass through node  $i$

$$B(i) = \sum_{(j,k), i \notin \{j,k\}} \frac{P_i(j,k)}{P(j,k)} = \frac{\text{number of shortest paths between } j \text{ \& } k, \text{ passing through } i}{\text{number of shortest paths between } j \text{ \& } k}$$

Often normalized by:  $\binom{N-1}{2}$  (number of pairs excluding node  $i$ )

# Centrality Measures (nodes)

- **Eigen Centrality:**
- Based on the idea that importance is determined by how many important friends you have

$$\lambda p_i = \sum_{j=1}^N a_{ij} p_j$$

$$\mathbf{A}\mathbf{p} = \lambda\mathbf{p}$$

- Vector of node centralities is the eigenvector of the adjacency matrix with largest eigenvalue



# Centrality Measures (nodes)

- **Katz Prestige:**
  - normalize impact of friendships by node degree

$$p_i = \sum_{j=1}^n a_{ij} \frac{p_j}{k_j} = \sum_{j=1}^n \frac{a_{ij}}{k_j} p_j = \sum_{j=1}^n h_{ij} p_j$$

$$\mathbf{p} = \mathbf{H}\mathbf{p}$$

Google's page-rank is based on an eigen centrality measure

- Vector of node centralities is the eigenvector of a weighted adjacency matrix with eigenvalue 1 (exists by stationary theorem of Markov Chains)

# Centrality Example

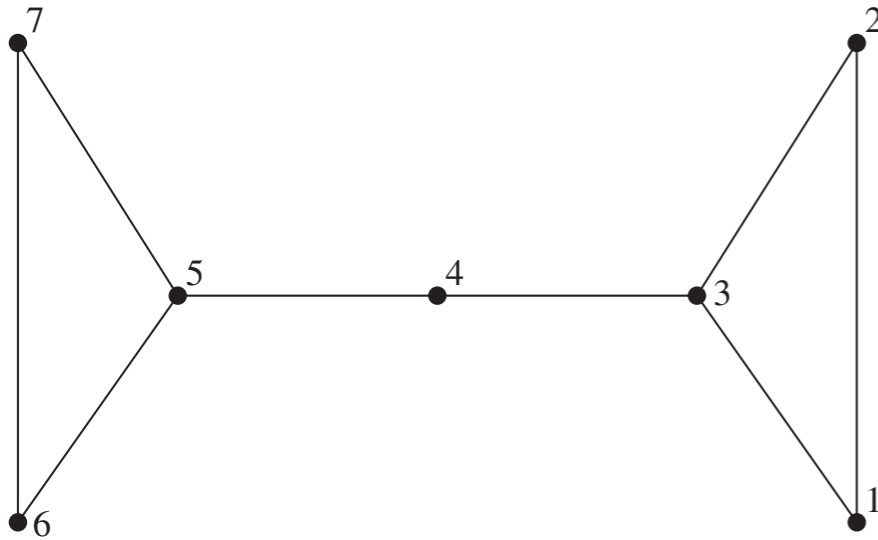
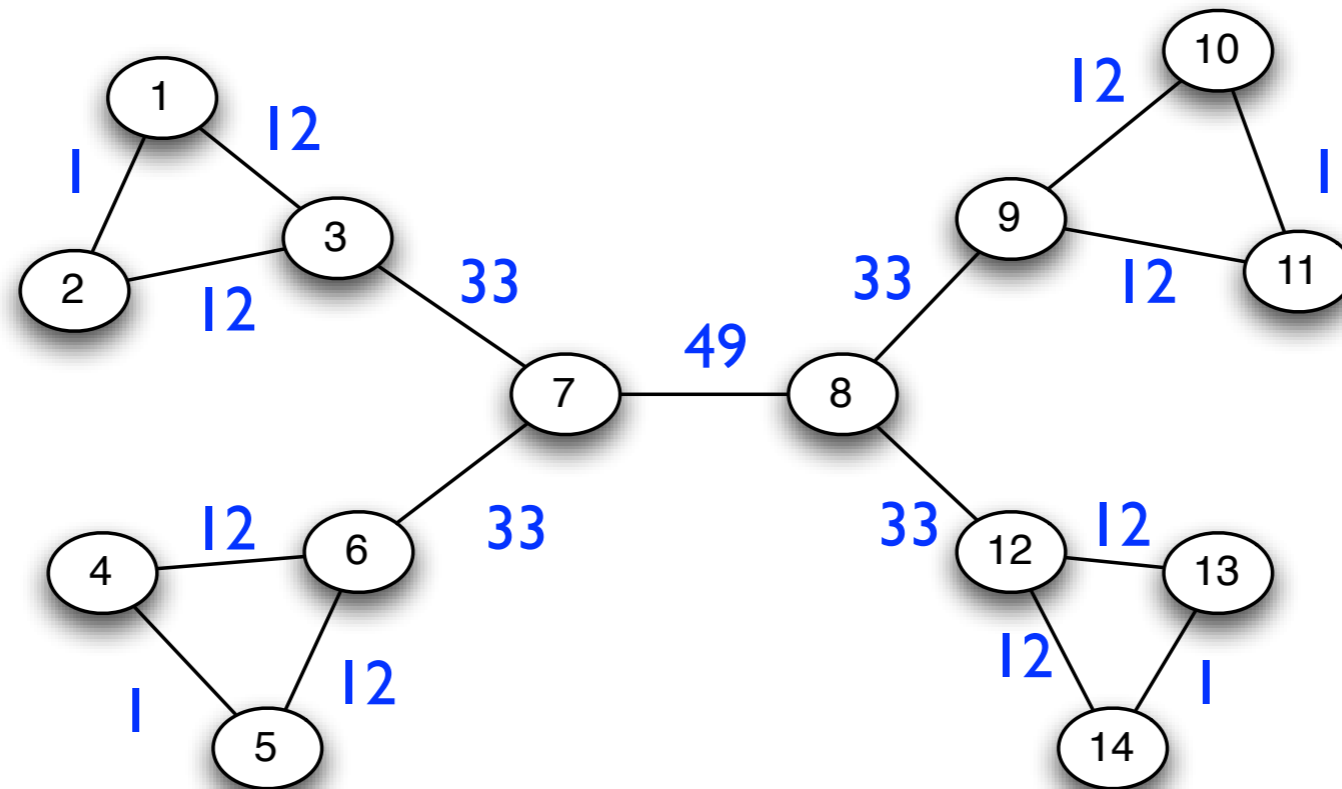


FIGURE 2.13 A central node with low degree centrality.

TABLE 2.1  
Centrality comparisons for Figure 2.13

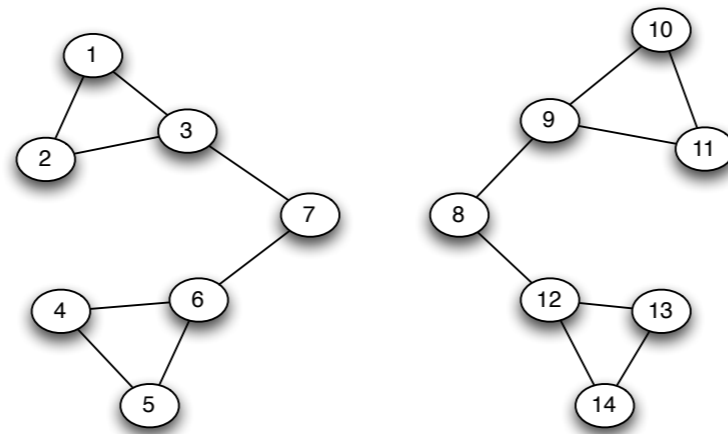
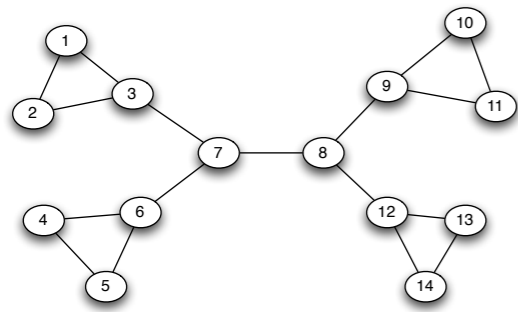
Measure of centrality	Nodes 1, 2, 6, and 7	Nodes 3 and 5	Node 4
Degree (and Katz prestige $P^K$ )	.33	.50	.33
Closeness	.40	.55	.60
Decay centrality ( $\delta = .5$ )	1.5	2.0	2.0
Decay centrality ( $\delta = .75$ )	3.1	3.7	3.8
Decay centrality ( $\delta = .25$ )	.59	.84	.75
★ Betweenness	.0	.53	.60
Eigenvector centrality	.47	.63	.54
Katz prestige-2 $P^{K^2}$ , $a = 1/3$	3.1	4.3	3.5
Bonacich centrality $b = 1/3$ , $a = 1$	9.4	13.0	11.0
Bonacich centrality $b = 1/4$ , $a = 1$	4.9	6.8	5.4

# Computing Betweenness (edge)

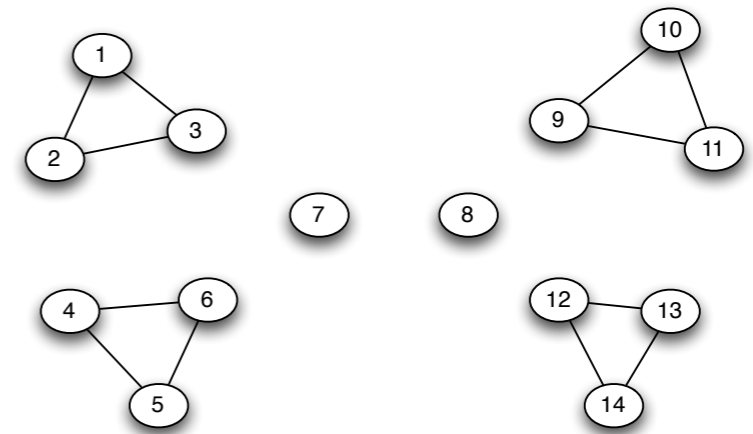


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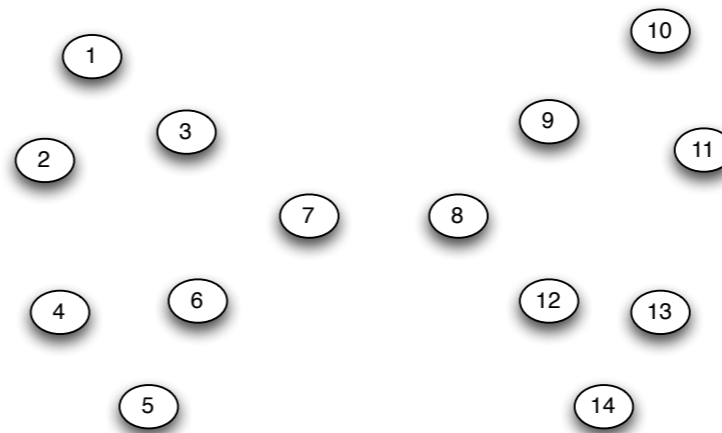
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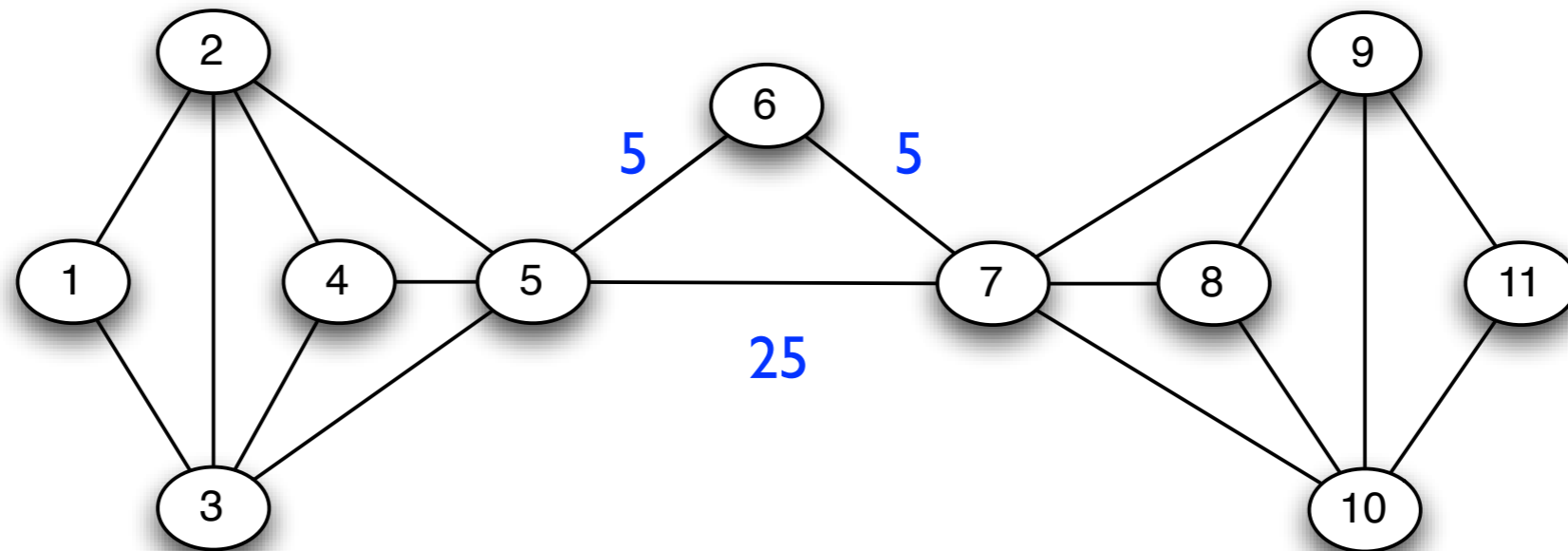


(c) *Step 3*

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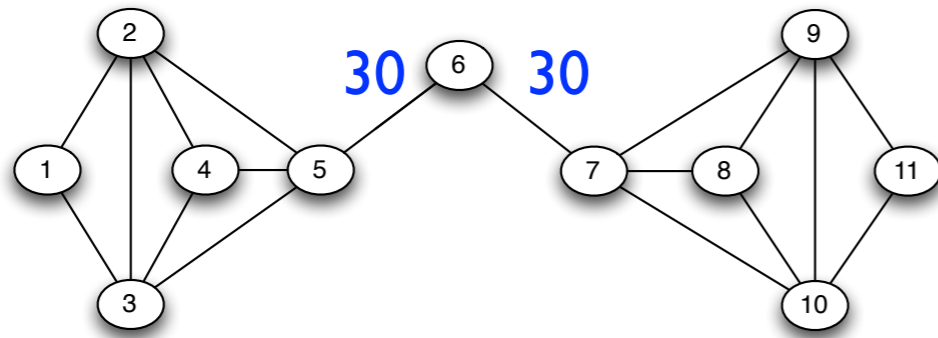
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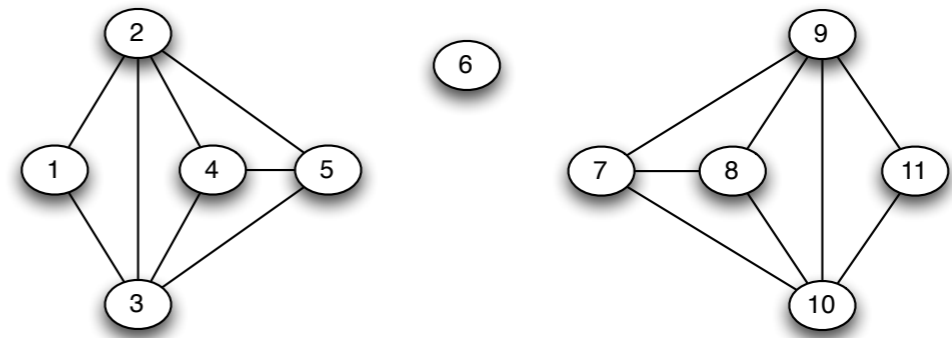


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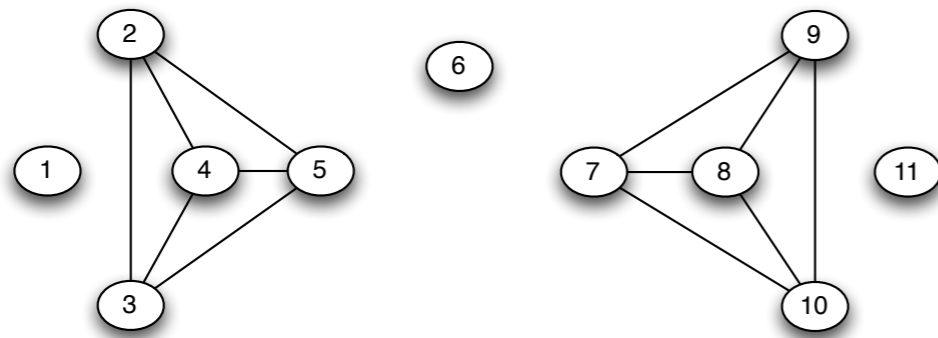
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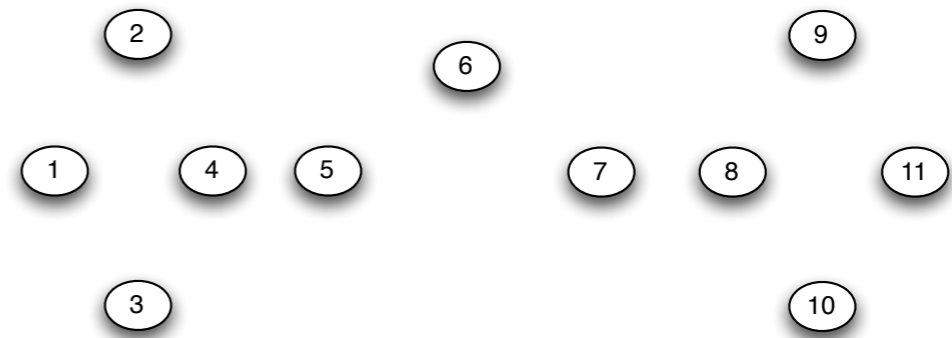
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